



YEAR 1 SPRING 1 CURRICULUM MAP



LITERACY: Story club! SCIENCE HISTORY By the end of this topic, I will know... - To write a coherent, well punctuated version of a simple story. By the end of this unit of work, I will know... - To clearly form lowercase and uppercase letters. 1) The Wright Brother's biggest - To use capital letters for the start of sentences. 1. What different types of animals are called and what achievement. 2) Where the first flight was. - To explore using new vocabulary such as question marks and they are like. 3) When the first flight was. 2. How to group animals by the five types of exclamation marks 4) The name of a famous female pilot from - To apply learnt sounds and tricky words from Phonics. vertebrate. - To make deliberate word choices e.g adjectives. 3 What mammals have in common the past. 5) How airplanes have improved. - To re-read sentences back and make edits/improvements. 4. How reptiles and amphibians are different. 5. Characteristics and names of common birds. PHONICS DT -By the end of this topic, I will know... ΡE Practise and application of all previously taught sounds. With the Indoor: Gymnastics (Thursdays) addition of new taught sounds: 1) How to create a stable structure. Outdoor: Net and Wall (Wednesday) a-e e-e i-e o-e u-e 2) How to use tools and equipment Please wear PE kit on both of these days. Known as split digraphs. In words such as cake, theme, time, hope and 3) accurately to make part of a structure. No earrings tune. 4) How to assemble parts of the structure. 5) How to evaluate my ideas against the PSHE: JIGSAW: DREAMS AND GOALS MATHS design criteria. - To recognise and name 3D shapes. - I can identify my dreams and goals and recognise - To sort 3D shapes. that these may change over time. - To recognise and name 2D shapes - I can work out the steps I need to take to achieve - To count within 20 By the end of this topic, I will be able to... my dreams and goal. - To understand 10, 11, 12, 13, 14, 15, 16, 17, 18, 19 and 20 -I can use my experiences, including mistakes What philosophy is and what does it tell us and setbacks, to make appropriate changes to my about how to live. COMPUTING plans and behaviour. Where non-religious people turn to for -l understand that there are intrinsic and extrinsic auidance in life. Our key learning is: rewards and different types of motivation (coercive How the Golden rule helps guide religious - To login is safely and understand why that is important. and positive) associated with different dreams and and non-religious people. - To create an avatar and to understand what it is used for. goals. Where people with Abrahamic worldviews - To be able to create a picture and add my name to it. -l can make a plan, adapt it when necessary turn to for guidance in life. - To save my work in the My Work Area private space. and understand the commitment required to achieve

Where people with Sikhi worldviews turn to for guidance.

- To learn how to find and open my saved work.
- To find 'to do's left by the teacher
- To explore the areas of Purple Mash

-l understand that, as my life changes, my dreams and goals may change too.

my dreams and goals.